

BFA ART [PRODUCTION DESIGN]

by semester

**SEMESTER ONE**

Fundamentals of Drawing I	3
Film Aesthetics	3
Computer Proficiency Lab	0
Collaboration Lab 1: Integrated Production Workshop	2
Relativity First Year Experience	1
English Composition	3
Story: Mediums + Genre	2
Story: Mediums + Genre (Lab)	1
TOTAL 15	

SEMESTER TWO

Innovation and the Entrepreneur	3
Fundamentals of Drawing II	3
American Cinema	3
Production Design I	3
Cinematography I	2
TOTAL 14	

SEMESTER THREE

Fundamentals of 2-D Design: Design Elements	3
Directing: Foundation	3
Digital Marketing + Social Media	3
Collaboration Lab II: Branding Digital Platforms	1
Art History: Art of the Western World I	3
Introduction to Statistical Analysis	3
TOTAL 16	

SEMESTER FOUR

Fundamentals of Painting	3
Fundamentals of 2-D Design: Color Theory	3
Oral Communication	3
Scenic Design	3
CAD Lab	1
Art History: Art of the Western World II	3
TOTAL 16	

SEMESTER FIVE

Concept Art I: Storyboarding + Illustrations	3
Collaboration Lab 3: Program Driven Collaborations	1
Fundamentals of 3-D Design: Maya	3
Set Construction + Props	3
Evolution of Production Design	3
Physics	3
TOTAL 16	

SEMESTER SIX

Concept Art II: VFX & Virtual Modeling	3
Production Design II	3
Anthropology	3
Period Styles for Production Design	3
Sustainability and the Environment	3
TOTAL 15	

SEMESTER SEVEN

Senior Portfolio I	3
Graphic Design + Clearances	3
Psychology	3
Collab Lab IV: Web Series Development	1
Costume Design	3
Intro to Producing Film	3
TOTAL 16	

SEMESTER EIGHT

Senior Portfolio II	3
Physical Masks + Creatures	3
Collaboration Lab V: Industry Portfolio	1
Philosophy	3
Production Designers on Production Design	3
[Elective]	3
TOTAL 16	

124 TOTAL PROGRAM HOURS

* Students are encouraged to take one elective per semester as schedule permits.

Please note this schedule is subject to change. View the latest version of the catalog online at RelativitySchool.org/Catalog.